

## Mark Hayse

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MidAmerica Nazarene University  
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## Education

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- Ph.D. Educational Studies, Trinity Evangelical Divinity School, Deerfield, Illinois 2009  
Doctoral Dissertation: *Religious Architecture in Videogames: Perspectives from Curriculum Theory and Religious Education*  
Internal Readers: Dr. Miriam Charter, Dr. Duane Elmer (Educational Studies)  
External Readers: Dr. Mark J. P. Wolf, Dr. Edward Castronova (Game Studies)  
Minor: Intercultural Studies
- M.R.E., *Summa Cum Laude*, Nazarene Theological Seminary, Kansas City, Missouri 1993
- B.A. Religion, MidAmerica Nazarene University, Olathe, Kansas 1988

## Professional Experience

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- MidAmerica Nazarene University, Olathe, Kansas
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| Professor of Christian Education           | 2003-present |
| Director, Honors Program                   | 2010-present |
| Co-director, Center for Games and Learning | 2014-present |
| Coordinator, Faculty and Staff Development | 2015-present |

In these assignments, I strategically lead and empower multiple collaborative teams to create co/curricular initiatives for academic enrichment and excellence, giving particular attention to students and faculty members, as well as a broader range of diverse external constituencies.

Areas of emphasis include: faculty cohort development, faculty electronic portfolio development, faculty enrichment curriculum development, faculty scholarly development according to Boyer's model, faculty/student committee leadership, faculty/student research partnerships, faculty systems integration (new faculty development, annual performance review, promotion in rank, application for tenure), faith integration across academic disciplines, grant writing, library collection development, library community outreach, library program development, new faculty development, and annual TPACK programming (Technology, Pedagogy, and Content Knowledge integration) as one

administrative dimension in the implementation of a \$10 million, five-year, university-wide, federal grant.

Adjunct Professor

Nazarene Theological Seminary, Kansas City, Missouri	2005-2014
Northwest Nazarene University, Nampa, Idaho	2009-2011
Nazarene Theological Seminary, Guatemala City, Guatemala	2010
Trinity Evangelical Divinity School, Indianapolis, Indiana	2006
MidAmerica Nazarene University, Olathe, Kansas	1999-2003
Fort Scott Community College, Paola, Kansas	1991-1992

Ministerial Student Scholarship Program Director MidAmerica Nazarene University, Olathe, Kansas	2003-2010
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Supervising 40+ field education students each semester in congregational and missional contexts.

Interim Chair, Division of Religion and Philosophy MidAmerica Nazarene University, Olathe, Kansas	2007
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Appointed position during chair's sabbatical, managing typical duties and responsibilities.

Pastor of Educational and Youth Ministries Shawnee Church of the Nazarene, Shawnee, Kansas	1992-2003
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Emphasis on congregational discipleship, intergenerational ministry, leadership development, and developing core assets for long-term ministry.

## **Certification/Licensure/Training**

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Grant Writer, The Grantsmanship Center, Los Angeles, California	2010
PREPARE/ENRICH Pre/Martial Counselor, Life Innovations, Inc., Roseville, Minnesota	2006
Ordained Elder, International Church of the Nazarene	1996

## **Courses Taught/Co-taught**

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MidAmerica Nazarene University  
Ethics  
Freshman Seminar (Honors)

God on Trial (Interdisciplinary Honors)  
Games as Learning Systems (Honors)  
Interpreting History through Games (Honors)  
Introduction to Christian Education  
Introduction to Ministry  
Introduction to New Testament Literature  
Introduction to Old Testament Literature  
Introduction to Philosophy  
Introduction to Youth and Family Ministry  
Play, Gaming and Instructional Design  
Programming for Youth and Family Ministry  
Religions of the World  
Senior Seminar (Christian Ministry and Formation)  
Team-Based Ministry in the Local Church  
Understanding Video Games (Honors)

Northwest Nazarene University  
Introduction to Christian Education (online)

Nazarene Theological Seminary (Kansas City)  
Curriculum Design and Delivery  
Developing Youth Ministry  
Ministry with Youth (on-campus)  
Ministry with Youth (online)

Nazarene Theological Seminary (Guatemala City)  
Pastoral Care of Youth

Trinity Evangelical Divinity School  
Foundations of Youth Ministry

Fort Scott Community College  
Adolescent Psychology  
Advanced Composition  
Introduction to Philosophy  
United States History to 1865  
United States History from 1865

## Faculty Development Initiatives

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Faculty Learning Communities (research teams)	2016-present
Monday Morning Minute (web resourcing)	2016-present
Lunch and Learn (peer mentoring)	2016-present
New Faculty Orientation (onboarding new hires)	2016-present

Scholars Forums (scholarly reporting)	2016-present
Perspectives Forums (interdisciplinary panels)	2015-present
Week of Scholarship (campus-wide celebration)	2014-present
7x7 Challenge (faculty lecture competition)	2014-present
ProfTalk Chapel Series (faculty interviews)	2013-present
Faculty Research Mentors for Students (faculty-student research pairings)	2013-present
Research Poster Exhibition for Students (supported by faculty mentors)	2013-present
Scholarship Incubator (faculty scholarship peer network)	2013-2014

These collaborative initiatives introduced multiple institutional means to support faculty and student scholarship across the campus of MidAmerica Nazarene University. Each initiative has been conceived and supported by various teams of stakeholders across the university's academic culture.

## Grant and/or Externally Funded Work

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\$62,000.00 to establish and direct an Active Learning Center in the Mabee Library at MidAmerica Nazarene University, Olathe KS. Unfunded in 2016. Steelcase Inc.

This unfunded proposal sought to establish a flexible space for an innovative learning lab and beta classroom at the university, allowing diverse user groups to investigate creative methods for integrating technology, pedagogy, and discipline-specific content knowledge.

\$5,000.00 to co-direct *An Annotated Bibliography for Analog Games and Learning* through the Mabee Library, MidAmerica Nazarene University, Olathe KS. Awarded 2015-present. Carnegie-Whitney Grant, American Library Association.

This funded grant currently supports the development of a web-based, annotated bibliography that maps the intersection of non-digital gameplay with various dimensions of learning, intended to support literature review in this emerging field.

\$7,500.00 to direct and design a *Strategy Zone* games exhibit in the USA/Canada Nazarene Youth Congress exhibit hall, Louisville KY. Funded 2015. Nazarene Youth International.

This funded project established a 3,600 square foot center for tabletop gameplay at a Nazarene Youth Congress, serving 2,750 users in three days with a team of trained game instructors.

\$18,000.00 to co-direct *Games for Justice* in partnership between the Mabee Library at MidAmerica Nazarene University, Olathe KS, and the Johnson County Corrections Evening Reporting Center, Olathe KS. Unfunded in 2015. Clary Blair Foundation.

This unfunded proposal sought to reduce youth recidivism by developing youth-focused correctional strategies integrated with gameplay that fosters 21<sup>st</sup> Century Skills such as communication, collaborative, and critical thinking.

\$20,000.00 to co-direct *GOAL21—Gaming Opportunities in Academic Libraries for the 21<sup>st</sup> Century* in the Mabee Library at MidAmerica Nazarene University, Olathe KS. Awarded 2014-2015. Sparks! Ignition Grant for Libraries and Museums, Institute of Museums and Library Services.

This funded grant established a library-based Center for Games and Learning that includes a 300+ tabletop game collection for public circulation, launched a regional conference on games and learning that attracted 140+ registrants in its first year, and supported nine game-based learning case studies across the undergraduate curriculum through an interdisciplinary faculty cohort.

\$7,500.00 to direct and design a tabletop games exhibit at the USA/Canada Nazarene Youth Congress exhibit hall, Louisville KY. Funded 2011. Nazarene Youth International.

This funded project established a 2,400 square foot center for tabletop gameplay at a Nazarene Youth Congress, serving 1,000+ users with a volunteer staff.

\$25,000.00 to direct a design the *Connecting Adventure* experiential learning simulation at the Nazarene General Assembly exhibit hall, Orlando FL. Funded 2009. Connecting a New Generation Task Force, International Church of the Nazarene.

This funded project created a self-guided exhibit hall tour, utilizing a passport booklet, organized around the concern of holistic child development through the various entities of the International Church of the Nazarene, serving 2,000+ users with a volunteer staff.

## University Committee Assignments

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New Horizons Academic Prioritization Committee	2016-present
Faculty Development Committee	2016-present
Honors Advisory Council	2015-present
General Education Committee	2004-present
Global Studies Committee	2011-2016
Strategic Planning Committee	2014-2015
Tenure Committee	2014-2015
Academic Excellence Committee	2006-2008
Student Life Committee	2003-2004

These committees regularly require me to work collaboratively with others in order to strategically align the mission of the university with its curriculum, co-curriculum, and academic excellence initiatives for both faculty and students. This work is augmented by

ongoing work on other *ad hoc* committees for: academic self-study, theological consultant for new faculty interviews, and accreditation review.

## Conference Leadership

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Co-chair, Games and Learning Conference, MidAmerica Nazarene University, Olathe KS, July 2016.

Curriculum developer, Youth Equipped to Serve (YES) Conference, MidAmerica Nazarene University, Olathe KS, 2007-2016.

Co-chair, Games and Learning Conference, MidAmerica Nazarene University, Olathe KS, July 2015.

Program director, Youth Equipped to Serve (YES) Conference, MidAmerica Nazarene University, 2009-2014.

Volunteer staff coordinator, YS Palooza youth ministry conference, Youth Specialties, Olathe KS, 2011.

Co-chair, Postmodern Youth Ministry Conference, MidAmerica Nazarene University, Olathe KS, 2007.

## Professional Service/Consultation

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Member, Board of Ministry licensure, Kansas City District Church of the Nazarene, 2007-present.

Peer reviewer, *Journal of Youth Ministry*, 2007-present.

Consultant through the Center for Games and Learning, Mabee Library, MidAmerica Nazarene University, Olathe KS, 2014-present. Past and current consultations include 1) Boy Scouts of America, 2) Johnson County Corrections—Juvenile Justice, 3) Johnson County Libraries, 4) Mid-Continent Public Libraries, 5) Olathe School District.

Video game educational design consultant, Back to the Bible, Omaha NE, 2015-present.

Peer reviewer, *Landmark Video Game* book series, University of Michigan Press, 2015-2016.

Member, Strategic Planning Committee on Service, Nazarene Theological Seminary, Kansas City MO, 2013-2014.

Member, advisory board, *Immerse Journal*, 2010-2013.

Curriculum director, Youthfront School of Formation, Kansas City KS, 2010-2011.

Member, Board of Directors, Kansas City Urban Youth Center, Kansas City MO, 2007-2008.

Member, Church Board, Shawnee Church of the Nazarene, Shawnee KS, 2006-2008.

Member, Pastoral Health Assessment Team, Kansas City District Church of the Nazarene, Lenexa KS, 2007.

Consultant, Youth Ministry Academy, Nazarene Youth International, Kansas City MO, 2004-2006.

Member, Core Values Commission, Church of the Nazarene, Kansas City MO, 2000-2001.

Chair, Camp Board, Kansas City District Nazarene Youth International Council, Lenexa KS, 1996-1999.

Educational and non-profit game consultant, youth work trainer, and guest preacher in area congregations.

## Presentations

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Hayse, M. (2016). *Theological coherence, spirituality, and religiosity among North American youth: A brief survey of the National Study of Youth and Religion*. Presented at Pastors and Leaders Conference, MidAmerica Nazarene University, Olathe KS, June 21, 2016.

Hayse, M. (2016). *Worshiping Christ while rendering unto Caesar: Discernment through the means of grace during an election year*. Presented at Pastors and Leaders Conference, MidAmerica Nazarene University, Olathe KS, June 21, 2016.

Hays, L & Hayse, M. (2016). *Aligning, facilitating, and debriefing tabletop games for 21<sup>st</sup> Century Skill acquisition*. Presented at The Kansas Association for the Gifted, Talented, and Creative Workshop, Salina KS, June 6.

Hayse, M. (Forthcoming). *Connecting with Millennials: The theological, sociological, psychological, and educational impact of a game night ministry*. Presented at Association of Nazarene Sociologists of Religion Conference, MidAmerica Nazarene University, Olathe KS, May 20, 2016.

Hayse, M. (Forthcoming). *Technology, holiness, and the Church*. Presented at Fruin Holiness Conference, Olivet Nazarene University, Bourbonnais IL, April 14, 2016.

- Hayse, M. (Forthcoming). *Worshiping Christ while rendering unto Caesar: Discernment through the means of grace during an election year*. Presented at Kansas City First Church of the Nazarene, Kansas City MO, April 10, 2016.
- Hayse, M. (2016). *Politics and the kingdom of God*. Presented at MidAmerica Nazarene University, Olathe KS, March 31.
- Hays, L., & Hayse, M. (2016). *Outreach and community building through games*. Presented at Kansas City Public Library Tabletop Gaming Workshop, Kansas City MO, March 30, 2016.
- Hayse, M. (2016). *Cards, dice, and boards: Supporting and shaping the curriculum with games*. Presented at Blended Librarian Online Learning Community Webinar, <http://blendedlibrarian.learningtimes.net/>, March 17.
- Hayse, M. (2016). *Religious mediation and video games*. Presented at Mediated Religion class, Nazarene Theological Seminary, Kansas City MO, February 22.
- Hayse, M. (2016). *Worshiping Christ while rendering unto Caesar: Practicing discernment during an election year*. Presented at Kansas City District Church of the Nazarene TEAM Day, College Church of the Nazarene, Olathe KS, February 27.
- Hayse, M. & Saunders, M. (2016). *Games for growth: Play, gaming, and spiritual life*. Presented at Youth Catechists and Religious Educators Training Day, Archdiocese of Kansas City in Kansas, Kansas City KS, February 18.
- Hayse, M. (2016). *Games teach us more than we know*. Presented at Boy Scouts of America, Trailhead District Merit Badge Forum, Church of the Resurrection, Leawood KS, January 30.
- Hayse, M. (2016). *Emerging adults: Characteristics, education, vocation, and faith*. Presented at Faculty Development Seminar, MidAmerica Nazarene University, Olathe KS, January 7.
- Hayse, M. (2015). *Play, gaming, and ministry among Millennials*. Presented at Nazarene Youth International Campus Ministry Summit, MidAmerica Nazarene University, Olathe KS, November 16.
- Hays, L. & M. Hayse, M. (2015). *Games and debriefing for the college classroom*. Presented at Faculty Development Seminar, Southwestern College, Winfield KS, November 10.
- Hays, L. & Hayse, M. (2015). *Building a community of practice*. Presented at Brick and Click Libraries Conference, Northwest Missouri State University, Maryville MO, November 6.
- Hayse, M. & Saunders, M. (2015). *Games for growth: Play, gaming, and spiritual life*. Presented at Youthfront Youth Worker Training Event, Hillcrest Church, Overland Park KS, October 29.

- Hayse, M. (2015). *Understanding video games from multidisciplinary perspectives: More than meets the eye*. Presented at Association of Youth Ministry Educators Conference, San Diego CA, October 24.
- Hayse, M. (2015). *Gaming in the classroom: Digital and non-digital insights*. Presented at Educators Rising Conference, MidAmerica Nazarene University, Olathe KS, October 21.
- Hayse, M. (2015). *Our common faith*. Presented at Perspectives: Forums on Life, Culture, and Faith, MidAmerica Nazarene University, Olathe KS, October 5.
- Hays, L. & Hayse, M. (2015). *Debriefing: The missing link in game-based learning*. Presented at The Kansas Association for the Gifted, Talented, and Creative Conference, Overland Park KS, October 4.
- Hays, L. & Hayse, M. (2015). *Let's make a game out of it: Building connections, constructing community, thinking strategically*. Presented at Kansas Library Association – Missouri Library Association Conference, Kansas City MO, October 1.
- Hayse, M. (2015). *Wesleyan perspectives on the integration of psychology and Christianity*. Presented at Psychology and Christianity class at MidAmerica Nazarene University, Olathe KS, September 4-11.
- Hayse, M. (2015). *The patriarch Jacob as a model of wrestling with identity, vocation, and faith*. Presented at Parent/Student Convocation, New Student Orientation, MidAmerica Nazarene University, Olathe KS, August 22.
- Hayse, M. (2015). *Using games in the university classroom*. Presented at Faculty Development Seminar, MidAmerica Nazarene University, Olathe KS, August 20.
- Hays, L. & Hayse, M. (2015). *Debriefing games for maximum learning*. Presented at Olathe Northwest EdCamp, Olathe School District, August 10.
- Hays, L. & Hayse, M. (2015). *Tabletop games as learning tools for 21<sup>st</sup> Century Skill acquisition*. Presented at Olathe Northwest EdCamp, Olathe School District, August 10.
- Hays, L. & Hayse, M. (2015). *Tabletop games in the classroom*. Presented at Olathe Northwest EdCamp, Olathe School District, August 10.
- Hays, L. & Hayse, M. (2015). *The use of games in scaffolded vocabulary development*. Presented at Olathe Northwest EdCamp, Olathe School District, August 10.
- Hays, L. & Hayse, M. (2015). *Games in the middle school classroom*. Presented at English/Language Arts Pre-service, Olathe School District, August 7.
- Hayse, M. (2015). *Games as curriculum*. Presented at Games & Learning Conference, MidAmerica Nazarene University, Olathe KS, July 31.

- Hayse, M. (2015). *Video games or tabletop games? A classroom comparison*. Presented at Games & Learning Conference, MidAmerica Nazarene University, Olathe KS, July 31.
- Hays, L. & Hayse, M. (2015). *Games in the math education classroom*. Presented at Math Teachers Circle, MidAmerica Nazarene University, Olathe KS, June 18.
- Hays, L. & Hayse, M. (2015). *Games in the classroom: 21<sup>st</sup> Century tools for holistic learning*. Presented at Unconference, MidAmerica Nazarene University, Olathe KS, June 3.
- Hays, L. & Hayse, M. (2015). *Learning through games: Communication, collaboration, critical thinking, & creativity*. Presented at Midwest Parent Educators Conference, Kansas City MO, April 24.
- Hayse, M. (2015). *Navigating the current theological fog*. Presented at TEAM Day, Kansas City District Church of the Nazarene, Olathe KS, February 28.
- Hayse, M. (2014). *The patriarch Jacob as a model of wrestling with identity, vocation, and faith*. Presented at Parent/Student Convocation, New Student Orientation, MidAmerica Nazarene University, Olathe KS, August 23.
- Hayse, M. (2014). *Ideology in video games*. Presented at Faculty Exhibition, MidAmerica Nazarene University, Olathe KS, April 10.
- Hayse, M. (2014). *Souls in transition: The religious and spiritual lives of emerging adults*. Presented at TEAM Day, Kansas City District Church of the Nazarene, Olathe KS, February 22.
- Hayse, M. (2013). *Transcendence and epiphany in the video game "Passage": A religious educational analysis*. Presented at the Faculty Exhibition, MidAmerica Nazarene University, Olathe KS, April 4.
- Hayse, M. & D. Zsupan-Jerome. (2012). *Sherry Turkle's "Alone Together: Why We Expect More from Technology and Less from Each Other."* Panel discussion at Religious Education Association, Atlanta GA, November 3.
- Hayse, M. (2012). *Saving the world one game at a time? Justice, digital play, and Games for Change*. Presented at Religious Education Association, Atlanta GA, November 4.
- Hayse, M. (2012). *Youth, obesity, and the rhetorics of faith*. Presented at Association of Youth Ministry Educators, Dallas TX, October 21.
- Hayse, M. (2012). *The soul of learning*. Presented at New Student Convocation, MidAmerica Nazarene University, Olathe KS, September 12.

- Hayse, M. (2012). *Toward a Wesleyan understanding of faith-psychology integration*. Presented for Psychology and Christianity class at MidAmerica Nazarene University, Olathe KS, September 5.
- Hayse, M. (2012). *Christ, healing, and cruciform grace*. Presented to youth retreat at Westside Church of the Nazarene, Olathe KS, July 26-29.
- Hayse, M. (2012). *Reconciliation and the vocation of youth*. Presented to parent-youth banquet at Westside Church of the Nazarene, Olathe KS, April 27.
- Hayse, M. (2012). *Pluriform religious experience and digital ludic mediation*. Presented at Wesleyan Philosophical Society, Nashville TN, March 2.
- Hayse, M. (2012). *Perichoresis as a theological foundation for multiple-staff and team-based ministry*. Presented at TEAM Day, Kansas City District Church of the Nazarene, Olathe KS, February 25.
- Hayse, M. (2012). *Toward a practical theology of play, gaming, and recreation for ministry with youth*. Presented at TEAM Day, Kansas City District Church of the Nazarene, Olathe KS, February 25.
- Frye, T. & M. Hayse. (2012). *Pornography, shame, and sexual health in Papua New Guinea*. Presented at Rotary Club, Olathe KS, February 23.
- Hayse, M. (2012). *Video games, curriculum theory, and religious education*. Presented for Mediated Religion class at Nazarene Theological Seminary, February 1.
- Frye, T. & M. Hayse. (2012). *Toward a theology of the body for sexual integrity*. Presented at Men of Valor conference, Olathe KS, January 28.
- Hayse, M. (2011). *Why learning is spiritual*. Presented at Freshman Seminar plenary session, MidAmerica Nazarene University, Olathe KS, September 19.
- Hayse M. (2011). *How do practical theology and culture interact?* Panel discussion at National Youth Workers Convention, Atlanta GA, November 20.
- Hayse M. (2011). *Theological issues impacting the Christian formation of adolescents*. Panel discussion at National Youth Workers Convention, Atlanta GA, November 20.
- Frye, T. & Hayse M. (2011). *The sex talk that you never had*. Presented at Wellness Week, MidAmerica Nazarene University, Olathe KS, November 15.
- Frye, T. & Hayse M. (2011). *A leaders' guide to responding to those who struggle with sexual obsessions*. Presented at Missional Leaders' Conference, Asia-Pacific Region Church of the Nazarene, Manila, Philippines, October 29.

- Frye, T. & Hayse M. (2011). *Pornography: how it artificially meets unmet spiritual and relational needs*. Presented at Missional Leaders' Conference, Asia-Pacific Region Church of the Nazarene, Manila, Philippines, October 27.
- Frye, T. & Hayse M. (2011). *Understanding sexual shame and its impact on our relationships with God and others*. Presented at Missional Leaders' Conference, Asia-Pacific Region Church of the Nazarene, Manila, Philippines, October 27.
- Frye, T. & Hayse M. (2011). *Sexual addictions and a theology of the body*. Presented at Missional Leaders' Conference, Asia-Pacific Region Church of the Nazarene, Manila, Philippines, October 27.
- Hayse, M. (2011). *Situated learning and youth ministry*. Live webinar and recorded webinar at Barefoot Ministries, Nazarene Publishing House, Kansas City MO, October 13.
- Hayse, M. (2011). *Why learning is spiritual*. Presented at Freshman Seminar, MidAmerica Nazarene University, Olathe KS, September 19.
- Hayse, M. (2011). *Play, gaming, and the Christian life*. Presented at Sunday School and Discipleship Ministries International Convention, Olathe KS, August 3.
- Hayse, M. (2011). *Hospitality: the heart and soul of cultural diversity*. Presented at Mentoring Initiative Conference, Kansas City MO, June 23.
- Hayse, M. (2011). *Youth culture, identity construction, and the interpretive task*. Presented at Mentoring Initiative Conference, Kansas City MO, June 22.
- Hayse, M. (2011). *Implicit theological ironies within the video game Left Behind: Eternal Forces*. Presented at Wesleyan Theological Society, Dallas TX, March 4.
- Hayse, M. (2011). *The non-neutrality of video game technologies*. Presented at Wesleyan Philosophical Society, Dallas TX, March 3.
- Hayse, M. (2010). *Communities of practice in youth ministry*. Presented at Evangelical Free Church of America Recharge, Melbourne FL, November 11.
- Hayse, M. (2010). *Religious architecture in video games: A curricular proposal for religious education*. Presented at Religious Education Association, Denver CO, November 8.
- Hayse, M. (2010). *Wesley's "catholic spirit" and the via media*. Chapel address. MidAmerica Nazarene University, Olathe KS, October 10.
- Hayse, M. (2010). *Scholarship as an act of worship*. Presented at President's Breakfast Club, MidAmerica Nazarene University, Olathe KS, September 29.

- Hayse, M. (2010). *Scholarship as an act of worship*. Presented at New Student Convocation, MidAmerica Nazarene University, Olathe KS, August 28.
- Hayse, M. (2010). *Video games as religious education curriculum*. Presented at Games+Learning+Society 6.0, Madison WI, June 10.
- Hayse, M. (2010). *Emergent, emerging, missional: A conversation about current cultural shifts and theological trends facing the church today*. Moderated at Pastors and Leaders Conference, MidAmerica Nazarene University, Olathe KS, June 2.
- Hayse, M. (2010). *Religious architecture in role-playing videogames*. Presented at the Faculty Exhibition, MidAmerica Nazarene University, Olathe KS, April 1.
- Hayse, M. (2010). *Toward a theological understanding of the religious significance of videogames*. Presented at President's Breakfast Club, MidAmerica Nazarene University, Olathe KS, March 24.
- Hayse, M. (2010). *The third word from the cross*. Chapel address. MidAmerica Nazarene University, Olathe KS, March 3.
- Hayse, M. (2009). *Redeeming videogames: Examining the implicit theological curriculum of a procedural medium*. Presented at the Association of Youth Ministry Educators Conference, Louisville KY, October 18.
- Hayse, M. (2009). *"Maker of Heaven and Earth": The goodness of God's creation*. Chapel address. MidAmerica Nazarene University, Olathe KS, September 16.
- Hayse, M. (2009). *Vocation and station: Discerning God's call upon your life*. Presented at New Student Orientation, MidAmerica Nazarene University, Olathe KS, August 26.
- Hayse, M. (2009). *What video games teach us about education*. Presented at Nazarene Educators Worldwide: E3 Conference, Orlando FL, June 24.
- Hayse, M. (2008). *Postmodern curriculum theory, religious education and videogames*. Presented at Nazarene Theological Seminary, seminar, Kansas City MO, November 11, 12.
- Hayse, M. (2008). *Play and pedagogy*. Presented at Trinity International University, seminar, Deerfield IL, 2008.
- Hayse, M. (2008). *Appreciative inquiry: Leading change through hospitable collaboration*. Presented at Nazarene Theological Seminary, D.Min. seminar, Kansas City MO, June 5.
- Hayse, M. (2007). *Discovering your call to ministry*. Presented at Nazarene Youth Congress, St. Louis MO, July 11-13.

- Hayse, M. (2006). *Reconciliation as a biblical-theological organizing principle for theological education*. Presented at the Association of Youth Ministry Educators Conference, Denver CO, October 21.
- Hayse, M. (2006). *Gifted learners in the Christian community*. Presented at the Phi Delta Lambda Honor Society Breakfast, MidAmerica Nazarene University, Olathe KS, May 6.
- Hayse, M. (2006). *Cruciform discipleship*. Lenten retreat, Trinity Church of the Nazarene, Kansas City MO, March 24-25.
- Hayse, M. (2006). *Crucified Christ, cruciform faith*. Chapel address, MidAmerica Nazarene University, Olathe KS, Jan 31.
- Hayse, M. (2005). *Leading with one eye on the past and one eye on the future*. Presented at the Nazarene Youth International Convention, Olathe KS, August 9.
- Hayse, M. (2004). *Youth ministry programming and the Christian calendar*. Presented at Nazarene Pastors and Leaders Conference, Olathe KS, July 14.

## Academic/Church Publications

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- Frye, T. & M. Hayse. (In process). *The Hidden Costs of Technology in the Church: Psychological and Spiritual Considerations*. Kansas City, MO: Beacon Hill Press.
- Hays, L., & Hayse, M. (Forthcoming). Tabletop games: Experiential learning in and out of the classroom. Book chapter to appear in McDonnell, P. (Ed.), *Experiential Learning in Academic and Research Libraries*. Oxford, England: Chandos Publishing.
- Hayse, M. (Forthcoming). Toward a curriculum theory of classroom technology. Book chapter to appear in Linhart, T. (Ed.), *Teaching the Next Generations: A Comprehensive Guide for Teaching Christian Formation*. Grand Rapids, MI: Baker Academic.
- Hays, L., & Hayse, M. (2015). *Building a community of practice: Librarian and faculty partnerships*. Brick and Click Conference Proceedings, Northwest Missouri State University, Maryville MO.
- Hayse, M. (2013). Procedural theology in the Elder Scrolls series. In Joshua Wise (Ed.), *Past the Sky's Rim: The Elder Scrolls and Theology*, 138-162. Los Angeles, CA: Gray Matter Books.
- Hayse, M. (2013). Ideology. In Mark J. P. Wolf and Bernard Perron (Eds.), *The Routledge Companion to Video Game Studies*, 442-450. New York, NY: Routledge.

- Hayse, M. (2013). Morality. In Mark J. P. Wolf and Bernard Perron (Eds.), *The Routledge Companion to Video game Studies*, 466-474. New York, NY: Routledge.
- Hayse, M. (2013). Transcendence. In Mark J. P. Wolf and Bernard Perron (Eds.), *The Routledge Companion to Video Game Studies*, 493-501. New York, NY: Routledge.
- Hayse, M. (2012). On the question of Christology: a theological response to Andy Stirrup's "On the question of superheroes." *The Journal of Youth Ministry*, 11(1), 133-137.
- Hayse, M. (2012). Adventure. In R. Johnson, C. Detweiler, & B. Taylor (Eds.), *Don't Stop Believin': Pop Culture and Religion from Ben-Hur to Zombies*, 67-69. Louisville, KY: Westminster/John Knox Press.
- Hayse, M. (2012). Doom. In R. Johnson, C. Detweiler, & B. Taylor (Eds.), *Don't Stop Believin': Pop Culture and Religion from Ben-Hur to Zombies*, 137-139. Louisville, KY: Westminster/John Knox Press.
- Hayse, M. (2012). SimCity. In R. Johnson, C. Detweiler, & B. Taylor (Eds.), *Don't Stop Believin': Pop Culture and Religion from Ben-Hur to Zombies*, 154-156. Louisville, KY: Westminster/John Knox Press.
- Hayse, M. (2012). World of Warcraft. In R. Johnson, C. Detweiler, & B. Taylor (Eds.), *Don't Stop Believin': Pop Culture and Religion from Ben-Hur to Zombies*, 202-203. Louisville, KY: Westminster/John Knox Press.
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## **Educational/Church Publications**

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## Current Research Interests

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Qualitative tabletop game player experience  
Comparative studies between digital and non-digital games  
Curriculum theorizing across disciplines  
Technology, embodiment, and social connection  
Multidisciplinary perspectives on video games

## **Professional Organizations and Memberships**

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Association of Youth Ministry Educators, 2004-present.  
North American Professors of Christian Education, 2004-present.  
National Collegiate Honors Council, 2010-present.  
Religious Education Association, 2010-present.  
Wesleyan Theological Society, 2010-present.  
USA/Canada Regional Course of Study Advisory Committee, International Church of the Nazarene, 2010-2013, present.  
International Association for the Study of Youth Ministry, 2009-2014.  
Connecting the Next Generation Decadal Committee, International Church of the Nazarene, 2003-2010.  
Gold Medallion Book Awards, Final Round Judge, Evangelical Christian Publishers Association, 2003-2007.

## **Honors and Awards/Recognitions**

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Aspiring Academic Leaders Academy, Kansas Independent Colleges Association, 2016-2017.

One of three invited faculty members from MidAmerica Nazarene University to participate in a year-long KICA training program for rising academic leaders in Kansas.

Faculty Member of the Year, MidAmerica Nazarene University, 2007.

Who's Who among America's Teachers, 2005.

Outstanding Graduate in Christian Education, North American Professors of Christian Education, Nazarene Theological Seminary, 1993.

Faculty Assistant to Dr. Ed Robinson, Nazarene Theological Seminary, 1991-1993.

President, Associated Student Government, MidAmerica Nazarene University, 1987-1988.

Who's Who Among American College and University Students, 1988.

## **Skills**

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Pianist  
Trombonist

## Hobbies/Interests

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Bicycling  
Board game playing  
Cultural hermeneutics, with special attention given to popular culture

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